

# GAMES

Game Equipment Bag: The following items would be great to have for successful day camp recreation: You can purchase a net bag from any sporting goods store. This type of bag protects all the supplies, yet allows you to quickly see what you have.

Kick balls (foam or rubber)  
frisbees  
balloons (round 9 inch)  
rope  
Music jam box

nerf soccer ball  
beach ball  
bubbles  
masking tape  
clothespins

field marking cones  
Two hula hoops  
blind fold  
duct tape  
twine

## Tried and True: Game ideas

### Chair Slide Game

Put chairs in a circle with only one being empty. Person (it) starts from the center of the circle and on "go" tries to sit in the empty chair. The people sitting in the circle try to slide to the empty chair in order to keep the person who is "it" from sitting there. If "it" makes it to the empty chair, the person who allowed it becomes the new "it". Very fast moving.

### Fruit Basket Turnover

Children sit in a circle with one person in the middle (chairs or on the ground. If on the ground, have paper squares designated as the spots to sit on) The person in the middle is designated as "it". The leader designates each person as a different fruit, making sure that at least two or more are designated as each fruit. When ready, the person in the middle (it) calls out two fruit names. At that point, the children who belong to that fruit name have to leave their sitting position and find another open spot in the circle in which to sit. While the fruits are moving, the person who is "it", tries to take one of the open spots. There will be a new person left in the middle each time two fruit names are called. If the person in the middle calls out "fruit basket turnover", everyone has to find another spot or chair to sit in.

### Body Parts Shuffle

The group is divided evenly and two circles are formed, one inside the other. The inner circle faces outward, and the outer circle faces inward. Partners should be facing each other. On a signal (when the music starts) the circles start rotating in opposite directions. When the music stops, the leader will call out two body parts, (ex. shoulder to knee) The first body part called out is the outer circle, and the second one is the inner circle. Partners must find each other and connect the body parts the way the leader described. The last pair to make the connection sits out. Play continues until the final pairing.

### Buckethead

This is like musical chairs, except standing in a circle, back to front with the person beside you. When the music starts, using two buckets (or large hats) starting at different positions in the circle, begin taking the bucket off of your head and placing it on the person in front of you. This continues very fast. When the music stops, the persons with the bucket on their head are out. Play continues until down to three people. Can be quite fun to watch. on the ground, have paper squares designated as the spots to sit on) The person in the middle is designated as "it". The leader designates each person as a different fruit, making sure that at least two or more are designated as each fruit. When ready, the person in the middle (it) calls out two fruit names. At that point, the children who belong to that fruit name have to leave their sitting position and find another open spot in the circle in which to sit. While the fruits are moving, the person who is "it", tries to take one of the open spots. There will be a new person left in the middle each time two fruit names are called. If the person in the middle calls out "fruit basket turnover", everyone has to find another spot or chair to sit in.